

ExactArmor

Exact Armor Calculations (Full Table for OE)

Uses 1.52 hits/kill from prior HD analysis.

Note: AC -1 hittable on "20"; AC -2 unhittable by Ftr1.

Armor	AC	AH
No Armor -1	10	3
No Armor	9	4
Shield Only	8	4
Leather Armor	7	4
Leather & Shield	6	5
Chain Mail	5	5
Chain & Shield	4	5
Plate Armor	3	6
Plate & Shield	2	6
Plate & Shield +1	1	6
Plate & Shield +2	0	6
Plate & Shield +3	-1	7
Plate & Shield +4	-2	7
Plate & Shield +5	-3	7
Plate & Shield +6	-4	8
Plate & Shield +7	-5	8
Plate & Shield +8	-6	8
Plate & Shield +9	-7	8
Plate & Shield +10	-8	9