

## BOW\_UnitTypes-210521.ods

Unit	Cost	Move	Armor	Hits	Atks	Dam	Rate	Range	Width	Align	Special
Light Foot	4	12	4	1	1	1	0	0	3	N	-
Medium Foot	5	9	5	1	1	1	0	0	3	N	-
Heavy Foot	9	6	6	1	1	1	0	0	3	N	-
Pikemen	5	12	4	1	2	1	0	0	3	N	Pikes
Crossbows	6	12	4	1	1	1	1	18	3	N	-
Heavy Crossbows	8	9	5	1	1	1	1	24	3	N	-
Archers	9	12	4	1	1	1	2	15	3	N	-
Longbows	12	12	4	1	1	1	2	21	3	N	-
Light Horse	10	24	4	2	2	1	0	0	4	N	Mounted
Medium Horse	15	18	5	2	2	1	0	0	4	N	Mounted
Heavy Horse	20	12	6	2	2	1	0	0	4	N	Mounted
Horse Archers	10	24	4	1	1	1	2	18	4	N	Mounted
Elephant Spears	100	12	5	7	4	2	0	0	6	N	Mounted
Elephant Archers	100	12	5	7	2	2	4	15	6	N	Mounted, ShootInMelee
Men Elite Foot	25	6	6	3	1	1	0	0	3	N	MoralePlus1
Stone Giants	90	12	5	9	1	2	1	20	6	N	GiantClass, LargeStones
Halfling Light Foot	5	12	4	1	1	1	0	0	3	L	HideInWoods
Halfling Slingers	7	12	4	1	1	1	1	12	3	L	HideInWoods, ShotBonus
Elf Light Foot	5	12	4	1	1	1	0	0	3	L	HideInWoods
Elf Medium Foot	6	9	5	1	1	1	0	0	3	L	HideInWoods
Elf Archers	10	12	4	1	1	1	2	15	3	L	HideInWoods
Dwarf Medium Foot	6	9	5	1	1	1	0	0	3	L	DodgeGiants
Dwarf Heavy Crossbows	9	9	5	1	1	1	1	24	3	L	DodgeGiants
Dwarf Cranequiniers	15	12	5	2	2	1	1	18	4	L	DodgeGiants, Mounted
Halfling Elite Slingers	15	12	4	3	1	1	1	12	3	L	HideInWoods, ShotBonus
Elf Elite Archers	30	12	5	3	1	1	2	21	3	L	Invisibility
Dwarf Elite Foot	25	9	6	3	1	1	0	0	3	L	DodgeGiants
Warrior Unicorn Riders	50	24	6	3	3	1	0	0	4	L	Mounted, Detection, Teleport
Goblin Light Foot	3	9	4	1	1	1	0	0	3	C	LightWeakness
Goblin Archers	7	9	4	1	1	1	2	15	3	C	LightWeakness
Goblin Wolf Riders	8	18	4	2	2	1	0	0	4	C	LightWeakness, Mounted
Orc Light Foot	3	12	4	1	1	1	0	0	4	C	LightWeakness
Orc Medium Foot	4	9	5	1	1	1	0	0	4	C	LightWeakness
Orc Archers	7	12	4	1	1	1	2	15	4	C	LightWeakness
Hobgoblin Med Foot	5	9	5	1	1	1	0	0	4	C	MoralePlus1
Gnoll Medium Foot	10	9	5	2	1	1	0	0	4	C	MoralePlus2
Gnoll Longbows	20	9	5	2	1	1	2	21	4	C	MoralePlus2
Bugbears	15	9	5	3	1	1	0	0	4	C	HideInWoods
Ogres	20	9	5	4	1	1	0	0	6	C	GiantClass
Trolls	50	12	5	6	2	1	0	0	6	C	GiantClass, Regeneration
Hill Giants	60	12	5	8	1	2	1	20	6	C	GiantClass
Frost Giants	90	12	5	10	1	2	1	20	6	C	GiantClass, ColdImmune
Fire Giants	95	12	5	11	1	2	1	20	6	C	GiantClass, FireImmune